

12.3.6. Exit gate(s) will remain the same for all contestants during the entire rodeo unless otherwise posted in a WPRA ground rule. Failure to comply will result in disqualification, unless, if in the judge's opinion, every effort was made to comply.

12.3.7. The start/finish line and the position for the barrels must be marked permanently for the entire rodeo.

12.3.7.1. **The Start line is defined as the plane across the entire arena, fence to fence, regardless of the position of the electric timers. Crossing the start/finish line anytime before horse breaks electric eye beam to start run will result in a no time.**

12.3.8. The contestant is allowed a running start. Gate(s) must be safe and fair for all contestants.

12.3.9. **If the gate is centrally located, contestant must keep forward motion toward the first barrel and forward motion when leaving the arena. Member shall be allowed to set up for her run as necessary, without circling. (If you circle there is a \$100 fine.) A spin or pivot is acceptable. No intentional dismounting. If the member takes an excessive amount of time she may be fined \$100 at the judge's discretion.**

12.3.9.1. If arena gate is to be used as a center gate and contestant is required to run in, the barrel pattern should be situated in such a manner as is centered to the gate with the first and second barrel equal distance from the gate.

12.3.10. Time will begin when contestant crosses the start/finish line.

12.3.11. Contestant will be assessed a five (5) second penalty for knocking over a barrel before horse and rider cross eye/flag line completing run. Touching barrel is permitted.

12.3.12. Barrel must be set back on marker, if barrel is moved.

12.4. Judges

12.4.1. There shall be at least (1) one judge for the barrel race.

12.4.1.1. Judges are responsible for marking the barrel racing pattern as per the WPRA rulebook prior to the first performance or slack. Judge(s) shall initially set barrels on markers. Judge(s) shall check barrel and eye markers with a tape measure prior to each rodeo performance.

12.4.1.2. Flag judge shall flag each contestant's horse's nose at the start/finish line.

12.4.1.3. Judge(s) shall have the right to stop the barrel race during a performance or slack due to "unsafe ground" conditions.

12.5. Reruns

12.5.1. Reruns would not be given on an individual basis due to ground conditions. If ground conditions are such that a rerun would be granted, barrel race should be stopped and all contestants in section(s) declared by judges granted a rerun when ground conditions are corrected. A section is defined as the maximum number of contestants in a performance or any number of contestants in a rake. Each contestant shall have the option to rerun or keep her recorded time. No penalties will be carried over to the rerun. The secretary, judge(s) and all other officials shall try to notify contestants of the rerun. However, lack of notification shall not be grounds to change the results.

12.5.1.1. When rerun is given, the time will be set by the judge and the section will run in the order originally drawn, with a thirty (30) minute time span if the contestant so desires.

12.5.1.2. If electric eye and back-up times are missed, contestant shall be granted a re-run per 12.5.1.1 with no penalties assessed.

12.5.2. Should, for any reason, the barrels not be placed on the markers or the flag man not be in the correct place, things must be put in correct order and all contestants who ran on the incorrect course must be rerun with no penalties